## IMPORTANT: PLEASE READ

As many of you already know, and others are soon to find out the SEGA is a family. The SEGA gives it's all to make sure we provide a great atmosphere for you to race and grow. It goes without saying, but it is a very painstaking process to keep the organization functioning. As you've heard us say numerous times over the years, the SEGA is all about the fans, without them we couldn't survive, nor would we have the incentive to keep pushing forward. Your car is always yours and you can do with it as you see fit. But, with this being said we ask you to keep your SEGA family in mind if you are considering running at an event put on by our immediate competition. The SEGA as a whole has worked very hard to grow into what we have become, and with your continued support we will keep heading in a positive direction.

See the General Rules also

## SEE PHOTO Documents for pictures and examples of approved equipment

## D/Gas rules

All SEGA Pre-1967 appearance, chassis, tire, and suspension rules apply. All SEGA legal makes and models can run this class but all cars must run the same Small Block Chevy engine (see engine rules below). All cars are manual transmission with straight front axle. No clutchless shifts. (See A-B-C class rules for more details) All cars will weigh 3250 lbs with driver after the run.

Engine – Must use SEGA D/Gas Spec 383\* ci SBC engine supplied by Scoggin Dickey Parts Center in Lubbock, TX. Engine will be sealed on the intake, cylinder heads and timing cover by SDPC prior to purchase. Absolutely no modifications can be made that involve removal of the intake manifold, timing cover, or cylinder heads. Engines must be run as received from SDPC. If engine gets damaged that would require seal removal, the engine can ONLY be repaired by SDPC. The damaged or self-repaired engine also could also be sold for street car use and funds used to re-purchase a new sealed engine from SDPC. It is the only way to guarantee the integrity of the program and contain custom engine costs.

- Any single 4150 carburetor that meets SEGA visual rules (i.e. no billet carbs or metering blocks). No more than 2.125" carb spacer including gaskets (i.e. 2" spacer with .062" gaskets)
- Any SEGA legal ignition. No starting line 2-steps or rev limiters as per current SEGA rules
- Any SEGA legal oil pan. Engine will come with a drag race pan. Engine is one-piece rear main seal so pan choices are limited. Must run engine diaper.
- Must use perimeter bolt valve covers as per SEGA rules. Engine will come with center bolt valve covers but the heads are drilled for the old style bolt pattern.
- 1.5 ratio rockers only. Must run original valve springs, retainers, and pushrods etc as engine is received. Parts can be replaced with exact replacements only. No modifications to exposed valvetrain.
- Any SEGA legal fuel pump.

- SEGA single disc clutch rules apply. Any SEGA legal clutch/flywheel. Engine requires a one-piece rear main flywheel that is externally balanced. RAM offers a good solution.
- Must run original harmonic damper. No lightweight dampers.
- Painting of the cylinder heads to camouflage the aluminum heads is a SEGA requirement. However, mask off and do NOT paint over the engine seals so they can be inspected by tech.
- \*NOTE: This engine is a pump gas compatible street engine that is designed to run many miles on the street. Understand it takes longer to "break-in" and will not need southeast gassers association freshened or rebuilt for many years if properly maintained and not abused.